

# Widget Test

Push Button Demo

Shows a message box when clicked

You can click on any of the buttons above to change the camera position of the 3D scene to any of the 6 predefined camera views.

You can click on any of the buttons above to change the render mode of the 3D scene

## Check Box Demo

Checked check box

Unchecked check box

Two check boxes are drawn above. One is drawn in a checked state, while the other is drawn in unchecked state.

Sphere1 show/hide

Sphere2 show/hide

Sphere3 show/hide

Sphere4 show/hide

Sphere5 show/hide

Sphere6 show/hide

You can check one or more check boxes to show/hide the corresponding model node in the scene

Sphere1 Transparent Wireframe/Transparent

Sphere2 Transparent Wireframe/Transparent

Sphere3 Transparent Wireframe/Transparent

Sphere4 Transparent Wireframe/Transparent

Sphere5 Transparent Wireframe/Transparent

Sphere6 Transparent Wireframe/Transparent

You can check one or more check boxes to toggle the corresponding model node's render mode in the scene

## Light Manipulation Demo

You can click on any of the buttons above to change the lighting scheme of the 3D scene.

Light: Artwork/None

Light: White/Day

Light: Night/Hard

Light: Primary/Blue

Light: Red/Cube

Light: CAD/Headlamp

You can click on any of the buttons above to change the lighting scheme of the 3D scene.

## Text Box Demo

In this page we can see six text boxes.

- \* The first text box is a simple text box.
- \* The second text box has can accpet a maximum of 20 characters
- \* The third text box is a password field.
- \* The fourth text box is a multi line text box field
- \* The fifth text box accepts rich text elements
- \* The sixth text box is a file field